

Advanced Dungeons & Dragons™

**Characters
Coloring Book**





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Characters Coloring Book



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This is Aurelia. She is a Good Ranger. That means she can track animals or people.



Aurella is also a brave fighter.



Foxfingers is an evil thief. He's good at picking people's pockets.



Foxfingers sneaks up on people!



Caruso is a Bard. That means his music has a magical power. When he starts to play everything and everybody just stops.



Caruso studies magic scrolls and learns about many secret and mysterious things.



Helayne is an evil illusionist. She uses her magical powers for evil purposes.



**Which one is the real Helayne? Only one is real.
The other two are magical illusions she created!**



Strongheart is a Paladin. He's a great warrior who fights for good.



Strongheart has fought many monsters. Here he faces a Hydra!



Besides being a great fighter, Paladins like Strongheart can often cure people's injuries.



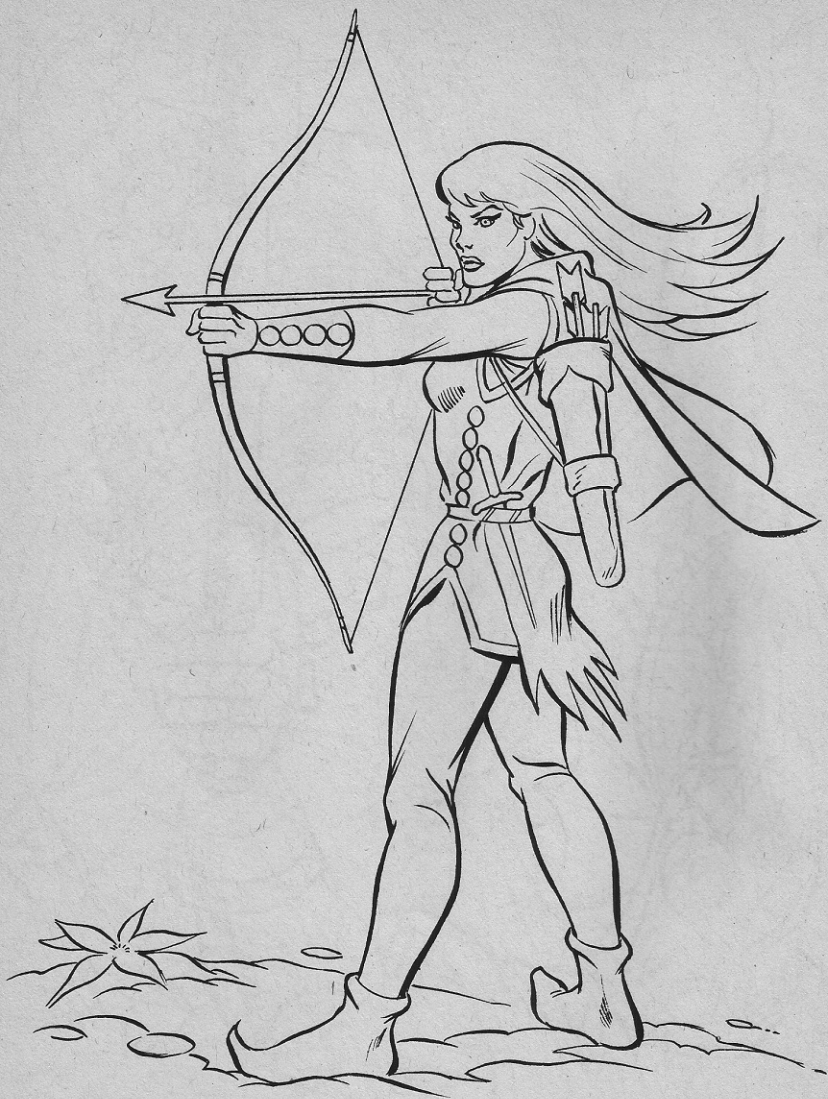
Warduke is an Evil Warrior.



Warduke wants to defeat Strongheart.



Warduke tries out a new weapon. It's called a Morning Star.



This is Silverain. She's a Good Fighter Elf.



This is Elkhorn. He's a Good Fighter Dwarf.



**Dwarves and Elves don't like each other very much.
No wonder Elkhorn and Silverain look grumpy.**



Look! Silverain has been given a magic helmet. When she wears it she can breathe and see clearly underwater.



This is Zargash. He is an Evil Cleric. Here he's using his magical powers to charm a snake.



Oh no, Zargash is using a magical spell
to make his weapon attack Elkhorn!



This is Figgen. He's a thief, but he uses his thief talents for good.



Figgen is good at picking locks.



Kelek is an Evil Sorcerer. He uses magic for evil.



**Kelek has cast a magic spell on these animals
to make them three times their normal size.**



Kelek has cast a spell which lets him climb walls like a spider.



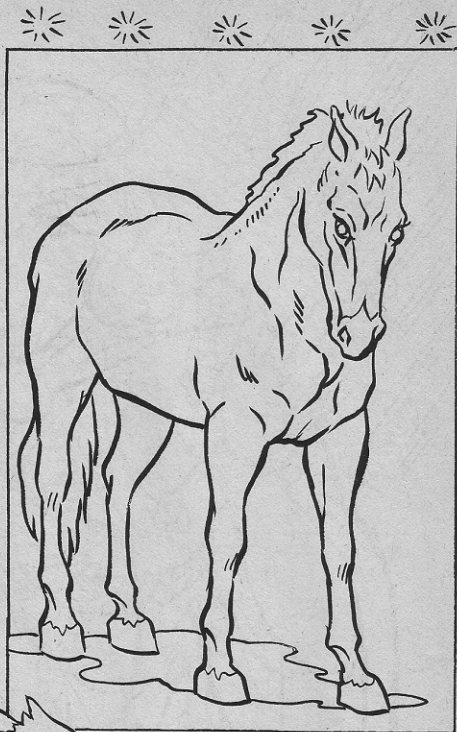
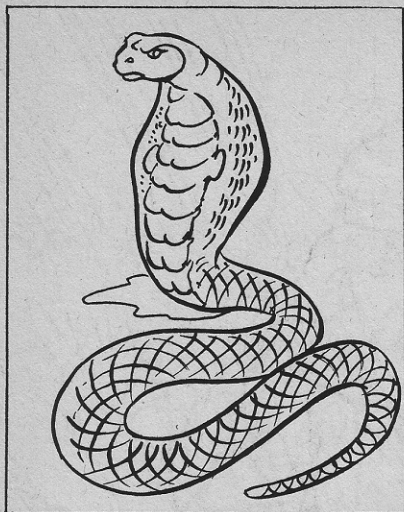
Filaree is a Good Druid—that means she has special magical powers over the forest and the creatures in it.



She can use her magic to charm even the fiercest animals.



**Druids like Filaree can change themselves
into another creature three times a day.**



Poof! Filaree has changed into a snake—an eagle—a horse.



Charmay Is a Magic User too. She's a Good Enchantress.



Oh no! An enemy has thrown Charmay off a balcony. Luckily she can cast a spell that will make her fall as gently as a feather.



Charmay's magic can make even powerful warriors afraid.



Charmay can use her magic to change a fierce enemy into a gentle deer.





Ringlerun is a Wizard. His powers are good like Charmay's.



**Who is serving dinner to Ringlerun and Charmay?
A magic spell has created an invisible waiter!**



This fierce beast is called a Nightmare.



These ugly monsters are called Gargoyles.



This is Carn Graygaze. He is a Gnome. He's good at doing illusions.
That means he can make you see things that aren't there.



Carn Graygaze is also good at figuring out if a place is safe or dangerous.



Zarak is a very evil character. He makes his living by killing people.



Merrygold is a thief—but also a fighter.



Watch out! Merrygold is being attacked by skeletons!



Mercion is a Good Cleric. Scary things like skeletons are afraid of her goodness.



Mercion can cast a magic spell that lets her talk with the animals.



Dragons come in many colors. This is a red dragon. Red dragons are evil.

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